



DARTS RULES

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// PLAYER ELIGIBILITY

1. All Players must be at least 21 years of age and have current, adequate health insurance.
2. All players must be properly registered on a team during the season for which they are playing.
 - a. If a player is registered on more than one team within the league, they may only play for one team in the playoffs.
 - b. All players must agree to the Fray Liability Waiver as described in the Fray Terms and Conditions section of Player Registration.
3. Any use of an ineligible player will result in a forfeit.

// GAME PLAY

The game is Cricket!

1. Teams will play on the same dart board throughout the match. Every dart must be thrown while standing with both feet on the ground and located behind the designated line. Violating this rule will result in a score of zero for darts thrown during the infraction.

- a. Players may “Lean”, however, both feet must remain on the ground behind the line during and immediately after the throw.
2. Captains or a designated player will play Rock Paper Scissors (best of one) for the choice of what team throws first.
 - a. Each team must have a minimum of 3 throwers per game. No player may throw more than 3 darts in a row, no more than 1 out of every 3 rounds.
3. Darts that hit the scoring zone, and do not stick, will count IF the machine/board indicates they counted. If the dart does not stick, and you are not awarded points, it is counted as a miss.

// Scoring

1. Each game shall be American Cricket, using numbers 20, 19, 18, 17, 16, 15 and the Bulls-eye.
2. Each team must score each number 3 times to close that number. Scoring will be recorded on a chalkboard or electronically (if using an electronic dart board).
 - a. Singles - 1 point
 - b. Doubles - 2 points
 - c. Triples - 3 points
 - d. Outer bull - 1 point
 - e. Inner bull - 2 points
3. The first team to close all numbers (and the bulls-eye), AND has more points than their opponent is the winner.
 - a. If a team closes all numbers, and does not have more points than their opponent, the game will go on until either\$ they take the lead in points, OR the other team closes out their numbers while still ahead.
4. A player does not have to indicate (call) what number they are throwing at. Numbers may be closed in any order.

// GOLDEN RULE

First and foremost, all Fray leagues are 50% Social and 50% Sport. While we have staff // officials, we expect individuals to respect the league’s culture of fair and fun play. Foul language and rough play will not be tolerated. Individuals who cannot adhere to our standards of fair play and sportsmanship may be asked to leave the league. We want everyone to have fun and be social while enjoying a great sport. We will do whatever we can to make sure all

players are having fun!

// GENERAL POLICIES

Fray is proud to relieve captains of the burden of paying for full teams. We accept individual player payments and allow prepayment for additional players and/or full teams. We are also proud to welcome those who do not have a full team (small groups and free agents) to participate in our league.

Because our mission is to make fun possible, these policies make it easier for people to get involved with and build community through social sports.

All registrations are on a first come, first serve basis. Any roster that does not reach our official size (based on each sport) is eligible to receive free agents and/or small groups. Rosters made up of primarily free agents and/or a collection of small groups may have more players than the standard roster size. This policy is in place to help ensure free agent teams are able to consistently field a team each week.

// Roster Size Chart

Sport	Promotion Size	Official Size	Max Roster Size	Female Minimum
Darts	4	6	8	N/A

// Teams & Substitutions

1. A maximum of 6 players can participate
 - a. Teams must have the required 3 player minimum to start the game
2. Teams have until 5 minutes past the designated start time to field the minimum number of players. The 5 minute grace period is considered part of the overall game time. If a team is unable to reach the minimum number of players, the game will be deemed a forfeit.
3. Substitute players (players not on the roster) may be used at any time in the regular season. Substitutes are not permitted during playoffs.
 - a. All substitutes must be a registered player on another team and/or in another Fray league that is currently in play.
 - b. Teams may use additional substitute players above the player minimum with the opposing team's consent. Teams who agree to play under these conditions must

notify the Host before the start of the game and the outcome of the game will stand as is.

4. Teams must designate a captain prior to the start of the game.

// Equipment, Uniforms & Facility Use

1. All equipment will be provided on site, including darts and dart boards. Players may use their own darts.
2. Players should make every effort to wear the official Fray division shirt.
3. If an individual or team violates the facility's Code of Conduct, they may be asked to leave and a refund will not be issued.

// Game Duration

1. Games will consist of one round of cricket with a 30 minute time limit. If time expires before the game is complete, the team with the most marks on the board wins, with the score recorded as is at that time.
2. Regular Season Games can end in ties. Playoff games will continue until a winner is decided.

// Playoffs & Standings

1. Playoffs are determined after the regular season has concluded and are based on scheduling and other league logistics. Playoffs are not guaranteed.
2. Standings are sorted based on teams' Win-Loss-Tie record. If there is a tie in the standings, we sort based on the following information in order until the tie is resolved:
 - a. Head-to-head matchups
 - b. Score differential
 - c. Points For
 - d. Points Against

// Forfeits

1. Teams have until 10 minutes past the designated start time to field the minimum number of players. The 10 minute grace period is considered part of the overall game time. If a team is unable to reach the minimum number of players, the game will be deemed a forfeit.

- a. **First Forfeit** - Loss of game and warning issued
 - b. **Second Forfeit** - Loss of game and Fray reserves the right to remove team the playoffs.
 - c. **Third Forfeit** - Loss of game and removal from the league with no refund
2. In the case of a forfeit, the final score recorded as 3-0.

// **Weather Cancellations**

1. One week is built into the end of each season
2. All players will be notified via email if games are canceled
3. If more than one weather cancellation occurs, Fray will try to find another week if possible to make up the games, but it is not guaranteed.
4. Should inclement weather or other factors limit normal scheduled game duration, the game will be made up at a later date as the permit allows.